

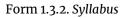
## Syllabus

Department	Soci	ology	7						Yea	ar		2024
Course	Media theories and research methods					EC	TS		5			
Study programme	Sociology											
Level of study programme	□ Undergraduate			🛛 Graduate			□ Integrated			🗆 Postgraduate		
Type of study programme	□ Single major □ Double major			⊠ University			Professional			□ Specialized		
Year of study		⊠1			□ 2		□ 3		□ 4			□ 5
Semester	□ Wi											
	⊠ Summer			$\Box$ VI			□ VII	VII VIII		$\Box$ IX		$\Box X$
Status of the course	□ Compulsory			⊠ Elective		e	☐ Elective course offered to students from other departments			Teaching Competencies		□ YES ⊠ NO
Workload						ources	s for e-learning S YES			⊠ YES □ NO		
Location and time of instruction	University building SEP, lecture hall 004, Thursdays from 5pm till 8pm							Englis	h			
Course start date	1.3.2024					Course end date 7.6.2024.						
Enrolment requirements	None											
Course	Kreš	imir K	rolo, I	PhD								
coordinator	Thursdays						dave					
E-mail	<u>kkrolo@unizd.hr</u>							Consultation hours			4:30pm	
Course instructor	Krešimir Krolo, PhD											
E-mail	kkrolo@unizd.hr Consultation hours Thursda from 4: till 5:30						4:30pm					
Assistant/ Associate												
E-mail	Consultation hours											
Assistant/ Associate												
E-mail								Con hou	nsulta Irs	ation		
	1					,						
Mode of		ctures	1	workshops				learning	earning D Fie work			
teaching	assignments and network					□ Other						
Learning outco	mes											



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		Based on the acquired knowledge, students will:					
Learning outco Programme lev		<ul> <li>gain knowledge and critically examine various theoretical approaches from media studies, with special emphasis on contemporary reading of sociological theories concerning digital media.</li> <li>understand the architecture and dynamics of contemporary digital-interactive media systems and how to approach them methodologically.</li> <li>develop interdisciplinary research perspectives in relation to digital-interactive media and its challenges.</li> </ul> Detailed examination of main paradigms and theories of media studies with special emphasis on the relevance of sociological theories and its contributions to the field of media studies. To grasp the complexity of theories and methods, special attention					
		will be given to	historical, cultural, a to apply understan	nd social context o	f the time.		
		regarding tran	sformation of pu	blic sphere, cul			
		participation in the context of digital-interactive media.					
	⊠ Class	☑ Preparation		🗆 Continuous			
Assessment	attendance	for class	□ Homework	evaluation	Research		
criteria	□ Practical work	Experimental work	$\boxtimes$ Presentation	🗆 Project	⊠ Seminar		
Conditions	□ Test(s)	⊠ Written exam	🗆 Oral exam	□ Other:	:		
for permission to take the exam	<ul> <li>Regular class attendance</li> <li>Student attendance, preparation, and active participation in class are required. You can be absent max. 3 classes per semester, with no questions asked.</li> <li>seminar presentation</li> <li>Each student is required to write a short seminar essay on the specific topic. Seminar essay is a prerequisite for a written exam. Essay should not be longer than 6 – 8 pages and include sources from this syllabus as well as additional relevant sources.</li> <li>Oral presentation</li> <li>Each student will hold at least one presentation per semester on the assigned seminar readings for that day (20-30min).</li> </ul>						
Exam periods	🗆 Wi	nter	🛛 Summer	⊠ Aut	umn		
Exam dates			12.6.2024. 9am		13.9.2024. 10am		
Course description	26.6.2024. 13pm27.9.2024. 10amDetailed examination of main paradigms and theories of media studies with special emphasis on the relevance of sociological theories and its contributions to the field of media studies. In order to grasp the complexity of theories and methods, special attention will be given to historical, cultural and social context of the time. Main goal is to apply understanding of various approaches in regard to transformation of public sphere, culture, and participation in the context of digital-interactive media.						
Course			syllabus, assignment				
content	<ul> <li>2. Historical development and institutionalization of media research and methods I Reading material: Dixon, M. (2020) Media Theory for A level: The Essential Revision Guide, Routledge: New York</li> <li>3. Historical development and institutionalization of media research and methods II Reading material: Dixon, M. (2020) Media Theory for A level: The Essential Revision Guide, Routledge: New York</li> <li>4. Historical development and institutionalization of media research and methods III Reading material: Dixon, M. (2020) Media Theory for A level: The Essential Revision Guide, Routledge: New York</li> <li>4. Historical development and institutionalization of media research and methods III Reading material:</li> </ul>						
	Dixon, M. (2020) Media Theory for A level: The Essential Revision Guide, Routledge: New						





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Vaul
York 5. Understanding contemporary media environment: technological and social
characteristics of digital-interactive media – towards meta sociological theory of
the media
Reading material:
Dijk, van Jan (2004) "Digital Media", in The Sage Handbook of Media Studies (ed.
Downing, D.H. John), pp. 145-165. Bilić, Paško. (2020): Sociologija medija: Rutine, tehnologija i moć, Zagreb: Jesenski i Turk.
(poqlavlje "prema metasociologiji medija, str. 17-36)
6. Understanding the development of contemporary digital environment and
culture: algorithms and big data
Reading material:
Bilić, P. (2016) Search algorithms, hidden labour and information control, Big Data &
Society DOI: 10.1177/2053951716652159
Airoldi, M. (2022) Machine Habitus: Toward a Sociology of Algorithms (pp.1.31) Sadowski, J. (2019) When Data is capital: Datafication, accumulation, and extraction, Big
Data & Society, https://doi.org/10.1177/2053951718820549
7. Understanding the development of contemporary digital environment and
culture: internet social networks
Reading material:
Danah boyd (2010), "Social Network Sites as Networked Publics, Affordances, Dynamics
and Implications", in Networked Self: Identity, Community and Culture on Social Network Sites (ed. Zizi Papacharissi): 39-58
Bilić, Paško. (2020): Sociologija medija: Rutine, tehnologija i moć, Zagreb: Jesenski i Turk.
(poqlavlje "Komunikacija i društvena interakcija, str. 17–36)
8. Understanding the development of contemporary media environment and
culture: social media and "Influencers"
Reading material:
Katz, Elihu (2015) Where Are Opinion Leaders Leading Us? International Journal of
Communication, 9; 1023-1028 Bilić, Paško. (2020): Sociologija medija: Rutine, tehnologija i moć, Zagreb: Jesenski i Turk.
(poqlavlje: Od svakodnevice do javnosti i mreža, str. 43–71.)
9. Cultures of digital-interactive media: video games and memes
Reading material:
Crawford, Garry (2012) Video Gamers. Routledge, Taylor and Francis Group: London and
New York, chapter: conceptualizing video gamer culture, p.96-119.
Reading material: Shifman, Limor (2014) Memes in digital culture, The MIT Press:
Cambridge and London. Chapter "Defining Internet Memes", p. 37-55. 10. (Un)democratic potentials of digital-interactive media: from fake news to
reactionary social movements
Reading material:
Quandt, Thorsten, Frischlich, Boberg, Svenja, Schatto-Eckrodt (2019) Fake news, in. Eds
(Vos, P., Tim & Hanusch, Folkers) The International Encyclopedia of Journalism Studies.
Wiley-Blackwell.
Augey, Dominique, Alcaraz, Marina. (2019) Will Fake News Kill Information, in eds. (Augey, Dominique & Alcaraz, Marina) Digital Information Ecosystems: Smart Press.
https://www.theatlantic.com/technology/archive/2018/03/largest-study-ever-fake-
news-mit-
twitter/555104/?fbclid=IwAR1qfJKnYGAU1CSh_tkRn456WKlNq75v3vb7D_vGerJ8E71I-
<u>zffyoILh7Q</u>
11. Communication macrostructures: digital-interactive media in a global
perspective Reading material:
Smyrnaois, Nikos: Internet Oligopoly: The Corporate Takevoer of Our Digital World,
Emerald Publishing: London. chapter: From Counterculture to the Commodification. p.
26.32.
Bilić, Paško. (2020): Sociologija medija: Rutine, tehnologija i moć, Zagreb: Jesenski i Turk.



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	(poglavlje. Komunikacijske makrostrukture, str. 81-110.)
	12. Media literacy in the age of platform society: theories, methods, and data
	13. Media literacy between individual and social responsibility: regulatory
	challenges for digital monopolies.
	Reading material:
	Papcharissi, Zizi (2010) A Private Sphere: Democracy in Digital Age. Cambridge: Polity
	Press (selected chapters, p. 1-25, p. 25-48,)
	Bilić i sur. (2021) The Political Economy of Digital Monopolies, Contradictions and
	Alternatives to Data Commodification, Bristol University Press: Bristol.
	14. Recapitulation of the course
Required	
reading	Bilić, P. (2016) Search algorithms, hidden labour and information control, Big Data &
	Society DOI: 10.1177/2053951716652159
	Bilić, Paško. (2020): Sociologija medija: Rutine, tehnologija i moć, Zagreb: Jesenski i
	Turk. (selected chapters)
	<b>Crawford, Garry</b> (2012) Video Gamers. Routledge, Taylor and Francis Group: London and New York.
	<b>Dijk, van Jan</b> (2004) "Digital Media", in The Sage Handbook of Media Studies (ed. Downing, D.H. John), str. 145-165.
	<b>Danah boyd</b> (2010), "Social Network Sites as Networked Publics, Affordances,
	Dynamics and Implications", in Networked Self: Identity, Community and Culture on Social Network Sites (ed. Zizi Papacharissi): 39–58
	Augey, Dominique, Alcaraz, Marina. (2019) Will Fake News Kill Information, in eds.
	(Augey, Dominique & Alcaraz, Marina) Digital Information Ecosystems: Smart Press.
	<b>Dixon, Mark</b> (2020) Media Theory for A level: The Essential Revision Guide,
	Routledge: New York
	<b>Papcharissi, Zizi</b> (2010) A Private Sphere: Democracy in Digital Age. Cambridge:
	Polity Press (selected chapters, p. 1-25, p. 25-48, p., 131-161)
	Giusti & Piras (2021) Democracy and Fake News: Information Manipulation and Post-
	Truth Politics, Routledge: New York)
	Petrić, Mirko (2010) Power point presentations and abstracts.
	Reinemann i dr. (2019) Communicating populism: comparing actor perceptions,
	media coverage, and effects on citizens in Europe, Routledge: New York.
	Banaji i Bhat (2021) Social media and hate, Routledge: New York.
	Bilić i sur. (2021) The Political Economy of Digital Monopolies, Contradictions and
	Alternatives to Data Commodification, Bristol University Press: Bristol.
	Roberts, JM. (2018) 'The Public Sphere', in Orum, T. (ed.) The Wiley-Blackwell
	Encyclopedia of Urban and Regional Studies. Wiley-Blackwell.
	Schäfer, Mike. S and Taddicken, Monika (2015) Mediatized Opinion Leaders: New
	Patterns of Opinion Leadership in New Media Environments, International Journal of
	Communication 9: 960-981.
	Shifman, Limor (2014) Memes in digital culture, The MIT Press: Cambridge and
	London. Chapter "Defining Internet Memes", p. 37–55.
	<b>Smyrnaois, Nikos</b> : Internet Oligopoly: The Corporate Takevoer of Our Digital World, Emerald Publishing: London. chapter: From Counterculture to the Commodification.
	p. 26.32.
	Quandt, Thorsten, Frischlich, Boberg, Svenja, Schatto-Eckrodt (2019) Fake news, in.
	Eds (Vos, P., Tim & Hanusch, Folkers) The International Encyclopedia of Journalism
	Studies. Wiley-Blackwell.
	+ Seminar readings
Additional	<b>Reed, T.V.</b> (2014) Digitized Lives: Culture, Power and Social Change in the Internet
reading	Era. London: Routledge
reading	Dru. Donuoli. Nouticuge
	Castells, Manuel (2012) Networks of Outrage and Hope: Social Movements in the
	Internet Age. Cambridge: Polity Press.
	meener Age, camorage, roney ricos.



	<b>Jenkins, Henry, Ford, Sam i Green, Joshua</b> (2013) Spreadable media: A Meaning i the Networked Culture. New York: New York University Press. (odabrana poglavlj							
	<b>Dubois, E i Blank, G.</b> (2017) The echo chamber is overstated: the moderating effect of political interest and diverse media. Information, Communication & Society 21(5): 729-745. https://doi.org/10.1080/1369118X.2018.1428656							
Internet	https://venturebeat.com/2021/02/13/thought-detection-ai-has-infiltrated-our-							
sources	last-bastion-of-privacy/?fbclid=IwAR2xGbXTMFkWfq2_BKtr- BAcy6fbDPNbMBs6qXlxdV2ABAezWIOoolPRojk							
	https://foreignpolicy.com/2021/02/07/why-jurgen-habermas- disappeared/?fbclid=IwAR3Ai5LcpKOUBCjjz42B_ww_Vxj1pvckoJk44QZNu1Eh6llNq7 BokbNxb_w							
	https://www.thea news-mit-	https://www.theatlantic.com/technology/archive/2018/03/largest-study-ever-fake- news-mit-						
	twitter/555104/?fbclid=IwAR1qfJKnYGAU1CSh_tkRn456WKlNq75v3vb7D_vGerJ8E71 I-zffy0ILh7Q							
	https://www.wired.com/story/online-conspiracy-groups-qanon- cults/?fbclid=IwAR2YvYwXgFJeT_ZBFERiuYISHzPvSVTsJ2FzQYS4hQPVEvkqDt5GEa cCA-s							
	https://www.youtube.com/watch?v=iFTWM7HV2UI&fbclid=IwAR3- rR7BVX5dc2VP2xkdZhqgd- c1uveQk_yDhOEE1vilbarhDorgyemgnxU&ab_channel=TED							
	https://www.cccb.org/en/multimedia/videos/nancy-fraser-technology-is-not- serving-the-ends-it-could-serve-in-rebuilding-public- space/229347?fbclid=IwAR1vKw7- YrG4LbXvZvSsg6A4nbtEJB8QsV_jbeCF0F02s1AW-yNhONvKVpA							
	Final exam only							
			Finales					
Assessment criteria of	and oral evam						Work and final exam	
learning outcomes	□ Only test/homework	Test/homework Seminar paper Prac				□ Practica work	l □ other forms	
Calculation of final grade	<ul> <li>- 40% seminar presentation and written essay</li> <li>- 60% written exam</li> </ul>							
Grading scale	< 60%	% Failur	ce (1)					
	60%	% Satisf	actory (	2)				
	70%	% Good	(3)					
	80%	% Very g	good (4)					
	90% >	% Excel	lent (5)					
Course	🛛 Student evalua	tions con	ducted b	y the University				
evaluation	$\Box$ Student evaluations conducted by the Department							
procedures	<ul> <li>Internal evaluation of teaching</li> <li>Department meetings discussing quality of teaching and results of student evaluations</li> <li>Other</li> </ul>							



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Note /Other	In accordance with Art. 6 of the <i>Code of Ethics</i> of the Committee for Ethics in Science and Higher Education, "the student is expected to fulfil his/her obligations honestly and ethically, to pursue academic excellence, to be civilized, respectful and free from prejudice." According to Art. 14 of the University of Zadar's <i>Code of Ethics</i> , students are expected to "fulfil their responsibilities responsibly and conscientiously. [] Students are obligated to safeguard the reputation and dignity of all members of the university community and the University of Zadar as a whole, to promote moral and academic values and principles. [] Any act constituting a violation of academic honesty is ethically prohibited. This includes, but is not limited to: - various forms of fraud such as the use or possession of books, notes, data electronic gadgets or other aids during examinations, except when permitted; -various forms of forgery such as the use or possession of unauthorised materials during the exam; impersonation and attendance at exams on behalf of other students; fraudulent study documents; forgery of signatures and grades; falsifying
	<ul> <li>various forms of fraud such as the use or possession of books, notes, data electronic gadgets or other aids during examinations, except when permitted;</li> <li>various forms of forgery such as the use or possession of unauthorised materials during the exam; impersonation and attendance at exams on behalf of other</li> </ul>
	<ul><li>the possibility of compensation or repair. In case of serious violations the Rulebook or Disciplinary Responsibility of Students at the University of Zadar will be applied.</li><li>In electronic communications only messages coming from known addresses with a</li></ul>
	first and a last name, and which are written in the Croatian standard and appropriate academic style, will be responded to. This course uses the Merlin system for e-learning, so students are required to have an AAI account. /delete if necessary/